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MADALGO seminar by Bryan Wilkinson, Aarhus University

Adaptive and Approximate Orthogonal Range Counting

Abstract:

We present new results on one of the most basic problems in geometric data structures, 2-D orthogonal range counting. All of our data structures operate under the w -bit word RAM model.

It is well known that there are linear-space data structures for 2-D orthogonal range counting with worst-case optimal query time $O(\log_w n)$.

We give an $O(n \log \log n)$ -space adaptive data structure that improves the query time to $O(\log \log n + \log_w k)$, where k is the output count. When $k = O(1)$, our bounds match the state of the art for the 2-D orthogonal range emptiness problem [Chan, Larsen, and Pătraşcu, SoCG 2011].

We give an $O(n \log \log n)$ -space data structure for approximate 2-D orthogonal range counting that can compute a $(1 + \delta)$ -factor approximation to the count in $O(\log \log n)$ time for any fixed constant $\delta > 0$. Again, our bounds match the state of the art for the 2-D orthogonal range emptiness problem.

Joint work with Timothy M. Chan, University of Waterloo